Lëtzebuerger Guiden a Scouten

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First Meeting - 23rd October 2021

This first meeting aims at introducing new volunteer leaders to a typical scout meeting suitable for both age sections "Biber" and "Wëllefcher". Those meetings usually build up on a story and corresponding activities (games, songs, handicrafts, etc.)

The method of the "Wëllefcher" is based on Rudyard Kipling's The Jungle Book. Therefore, the story of today's meeting will be that of the new wolves (cubs) joining the wolve pack. Therefore, activities will be concentrating on get to know games and team building.

Time	Description	Material
14h30	Arrival of the scouts and short introduction	This sheetSoft ball
	The new wolves in the wolve pack are still very shy and do not know each other. Therefore, the wolve leader- Akela - has prepared some get to know games for them.	
	Game 1: Scouts build a circle. One person starts by saying her name. We go clockwise. The next person must repeat the previous name(s) before saying her own name. We do one full round.	
	Game 2: Scouts stay in the circle. A random person gets a ball and must pass it to another person by saying that person's name first.	
	Game 3: Scouts stay in the circle. The volunteer in the center of that circle points at one person and shouts <i>right/left bumpti bumpti bump bump</i> . The chosen person must name the person left/right to her before the person in the center of the circle ends the sentence. If not, they swap positions.	
14h45	Departure to the forest.	 GeoPortail Map 1:20.000
	Together with the whole wolve pack, the new wolves want to explore the jungle and its surrounding. That's what they will do now.	
	Scouts will be given a map (1:20.000) with two reference points: 1) the Scout Home & 2) the destination in the forest.	
	https://map.geoportail.lu	
15h00	Arrival at the forest clearing behind RTL	
	Life in the jungle is hard. Especially if you are still young and have a lot to learn. It is therefore more than ever important that the young wolves (cubs) operate as one wolve pack when they go hunting. The following games will prepare them with some important skills.	
	Team building 1: Steal the chicken	
	For this game, the wolves need to steal the chicken. However, they must not be spotted by the farmer living on the edge of the jungle. The farmer stands on one side of the field and is turned with his back to the wolves. Behind the farmer sits the chicken. The wolves must get the chicken and bring it back to the jungle. The farmer himself counts 1, 2, 3 and then turns to the wolves. At that moment they must freeze. Otherwise, the whole pack must start from the starting line. They must do the same once they have the chicken and want to return to the starting line. The farmer can guess who	 Chicken like object (Percussion Banana?!)

15h30	 has the chicken. That person must than immediately raise both hands into the air. If the chicken falls to the ground, the game starts from scratch. Otherwise, it continues. <i>Communication in the wolve pack is important. They must trust each other.</i> Team building 2: The perfect square Participants form a circle and hold a rope. They then put the rope on the ground, blindfold themselves and go one step back. They now must approach the rope again and form a perfect square. <i>Variant: some of the participants are not allowed to speak</i> <i>It's important for our young wolves to stay active and fit. Especially at this</i> 	- Long rope - Bongo?
	time of the year. Warming Up: Chanting "Simamkaa" Si ma ma kaa x2 Ru ka ru ka si ma ma kaa Tem be a kim bi a x2 Ru ka ru ka si ma ma kaa <u>https://www.grundschule-am-erle.de/de/kinder/chor/Dauerhaft/Simama-kaa.pdf</u>	
15h35	Team building 3 : Ech kommen alleng, mir kommen zu zwee, mir kommen zu 3 Erkläerung Cathy	/
15h45	Return to the Scout Home	/
16h00	Tee & exchange with participants	 Hot plate Tee Cups
16h30	End of meeting	/